

Trading Ledgers for Importers

Keep track of your country's imports for each round. At the end of the round, tally the cost of your total imports. Then work with your exporters to calculate your balance of trade. Finally, on the right side of the page, calculate how many points your country earned.

Round 1 Ledger

Import	Units Bought	Times	Cost per Unit	Equals	Total Cost
		x		=	
		x		=	
		x		=	
		x		=	
		x		=	
Cost of Total Imports					
Balance of Trade (exports minus imports)					

Round 2 Ledger

Import	Units Bought	Times	Cost per Unit	Equals	Total Cost
		x		=	
		x		=	
		x		=	
		x		=	
		x		=	
Cost of Total Imports					
Balance of Trade (exports minus imports)					

Round 3 Ledger

Import	Units Bought	Times	Cost per Unit	Equals	Total Cost
		x		=	
		x		=	
		x		=	
		x		=	
		x		=	
Cost of Total Imports					
Balance of Trade (exports minus imports)					

Round 4 Ledger

Import	Units Bought	Times	Cost per Unit	Equals	Total Cost
		x		=	
		x		=	
		x		=	
		x		=	
		x		=	
Cost of Total Imports					
Balance of Trade (exports minus imports)					

Points Earned

Round 1

- 5 points for trade deficit: _____
- 5 points for acquiring first principal import: _____
- 5 points for acquiring second principal import: _____
- 1 point for each additional 10 units imported: _____
- Total points for Round 1: _____

Round 2

- 5 points for trade deficit: _____
- 5 points for acquiring first principal import: _____
- 5 points for acquiring second principal import: _____
- 1 point for each additional 10 units imported: _____
- Total points for Round 2: _____
- Total points for the game:** _____

Round 3

- 5 points for trade deficit: _____
- 5 points for acquiring first principal import: _____
- 5 points for acquiring second principal import: _____
- 1 point for each additional 10 units imported: _____
- Total points for Round 3: _____
- Total points for the game:** _____

Round 4

- 5 points for trade deficit: _____
- 5 points for acquiring first principal import: _____
- 5 points for acquiring second principal import: _____
- 1 point for each additional 10 units imported: _____
- Total points for Round 4: _____
- Total points for the game:** _____

Trading Ledgers for Exporters

Record your country's two principal exports in the tables for each round. During trading, keep track of your country's exports. At the end of the round, tally the total amount sold of each export.

Round 1 Ledgers

Principal Export 1: 50 units of _____				
Units Sold	Times	Price per Unit	Equals	Revenue
	x		=	
	x		=	
	x		=	
	x		=	
Total Revenue for Export 1				

Principal Export 2: 50 units of _____				
Units Sold	Times	Price per Unit	Equals	Revenue
	x		=	
	x		=	
	x		=	
	x		=	
Total Revenue for Export 2				

Round 2 Ledgers

Principal Export 1: 50 units of _____				
Units Sold	Times	Price per Unit	Equals	Revenue
	x		=	
	x		=	
	x		=	
	x		=	
Total Revenue for Export 1				

Principal Export 2: 50 units of _____				
Units Sold	Times	Price per Unit	Equals	Revenue
	x		=	
	x		=	
	x		=	
	x		=	
Total Revenue for Export 2				

Round 3 Ledgers

Principal Export 1: 50 units of _____				
Units Sold	Times	Price per Unit	Equals	Revenue
	x		=	
	x		=	
	x		=	
	x		=	
Total Revenue for Export 1				

Principal Export 2: 50 units of _____				
Units Sold	Times	Price per Unit	Equals	Revenue
	x		=	
	x		=	
	x		=	
	x		=	
Total Revenue for Export 2				

Round 4 Ledgers

Principal Export 1: 50 units of _____				
Units Sold	Times	Price per Unit	Equals	Revenue
	x		=	
	x		=	
	x		=	
	x		=	
Total Revenue for Export 1				

Principal Export 2: 50 units of _____				
Units Sold	Times	Price per Unit	Equals	Revenue
	x		=	
	x		=	
	x		=	
	x		=	
Total Revenue for Export 2				